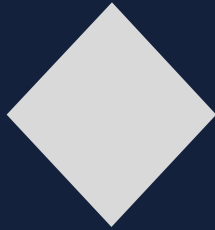
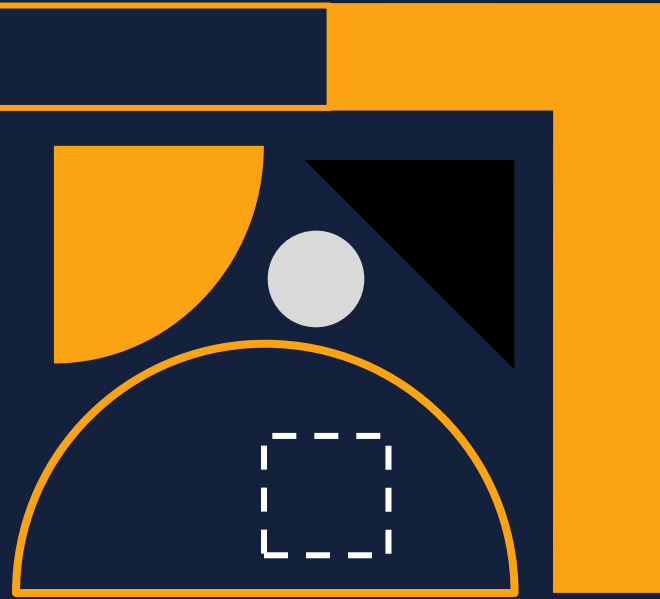


# perspectives:

Decolonization through Augmented-Reality



Pooyan Alizadeh



## Research Question

How can Augmented Reality (AR) act as a mediator in decolonizing public space through anti-monumentalism?

**Theoretical  
Framework**

**Decolonizing Design**

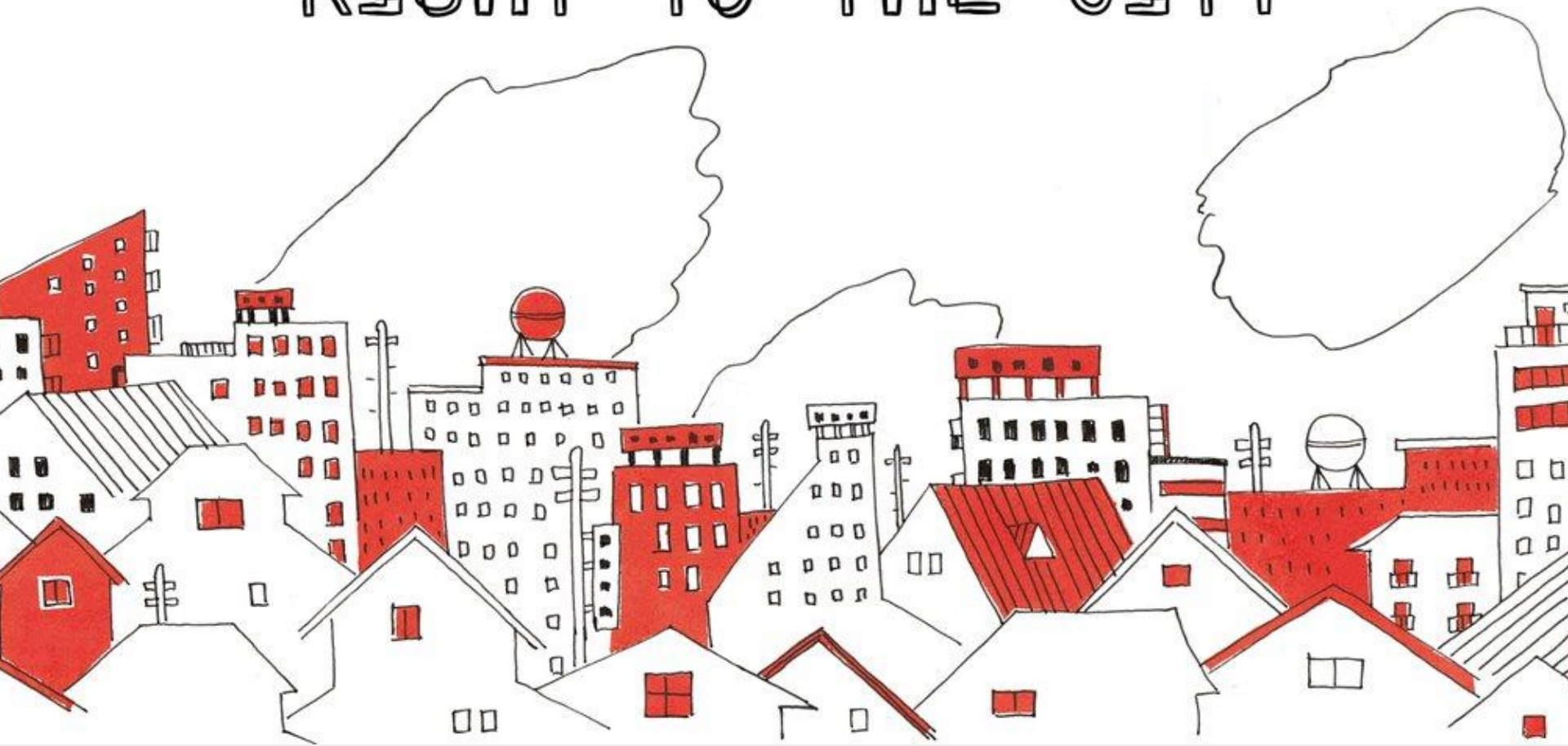
**Augmented Reality**

**Anti-Monumentalism**

**Right to the City**

**History of Canada**

# RIGHT TO THE CITY



TO EXIST IS TO RESIST





10. Oktober 1986  
Einweihung



1. September 1987  
1. Absenkung



23. Oktober 1988  
2. Absenkung







# Methods



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## Literature

Books, Article,  
Interviews,  
Documentaries,  
Artist statements,  
Blogs, etc.



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## Case Studies

AR applications,  
AR games, video  
Art, comic books,  
games, posters, etc.



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## Design

Branding, User  
Interface &  
Experience (UI/UX),  
Application design,  
Branding, Audio  
narratives, 3D  
animations.



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## Prototyping

Exhibition,  
Interviews, focus  
groups, spreading  
the word out!



# Design

## 3D Elements

Anti-monumentalism  
3D animation narrative  
representations



## App Design

User Interface  
Wireframing  
Mapbox + Vuforia

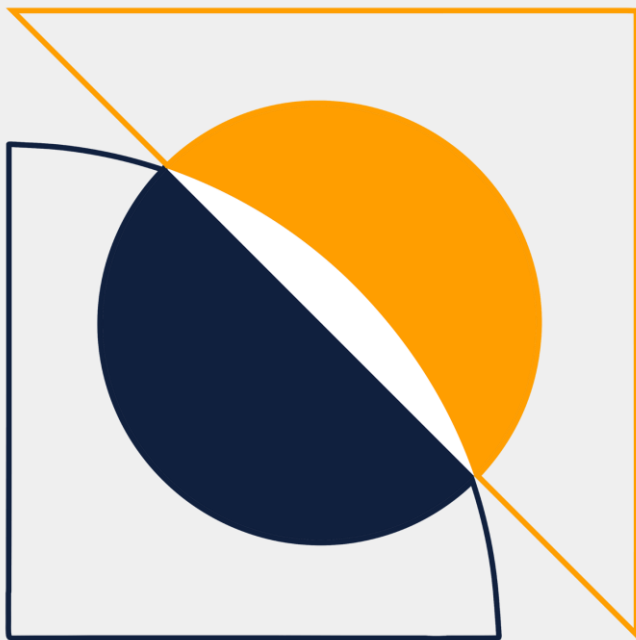


## Branding

Logo, Color Scheme,  
Icons, Typography.



**Logo**



**Typeface**

## Montserrat

**The quick brown fox jumps over the lazy dog**  
**0 1 2 3 4 5 6 7 8 9**

The quick brown fox jumps over the lazy dog  
0 1 2 3 4 5 6 7 8 9

**The quick brown fox jumps over the lazy dog**  
**0 1 2 3 4 5 6 7 8 9**

The quick brown fox jumps over the lazy dog  
0 1 2 3 4 5 6 7 8 9

# Exhibition Design



**THANKS!**

